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#### Analytical Modeling at the Metropolitan Transportation Commission

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#### Overview

- Models in regional planning
- Mike on UrbanSim, the land use model
- Lisa on Travel Model One, the transportation model
- Questions

### Please note

- Today's talk is not a formal presentation in the Plan Bay Area 2040 process
  - Scenarios are earlier versions
- Any comments will not be part of the EIR process
- Please see <u>http://planbayarea.org</u> if you would like to learn more or participate

## What are Regional Models?

- Complex, data-hungry computer programs
- Use economics and statistics to forecast how different parts of the city work and interact in an attempt to forecast the future
- At MTC, they use microsimulation
  - Explicit prediction of choices (e.g., Where do I want to live? What time will I drive home?)

## Why Use Regional Models?

- Forecast the future to better understand trajectory and plan/evaluate transportation investments
  - Rigorous, consistent, and comprehensive
- Test the efficacy of transport and land use policies
  - Better understand how the region works and what might ameliorate our problems
- Evaluating alternate futures or scenarios

# Regional Models at MTC

- Various software forms an integrated model
  - Regionwide total forecast: REMI
  - Local land use forecast: UrbanSim
  - Transportation behavior: CT-RAMP
  - Emissions: EMFAC
  - Other: health, benefit-cost, equity assessment

## Land Use Modeling

- UrbanSim land use model
  - Developed by Paul Waddell, UCB
  - Forecasts the intra-regional location of households and jobs (and the buildings that contain them) for a series of future years



# Supply in UrbanSim

- Start with map of all current buildings
  - Attributes such as size, age, price
  - All households and jobs are explicitly assigned using recent data on their locations



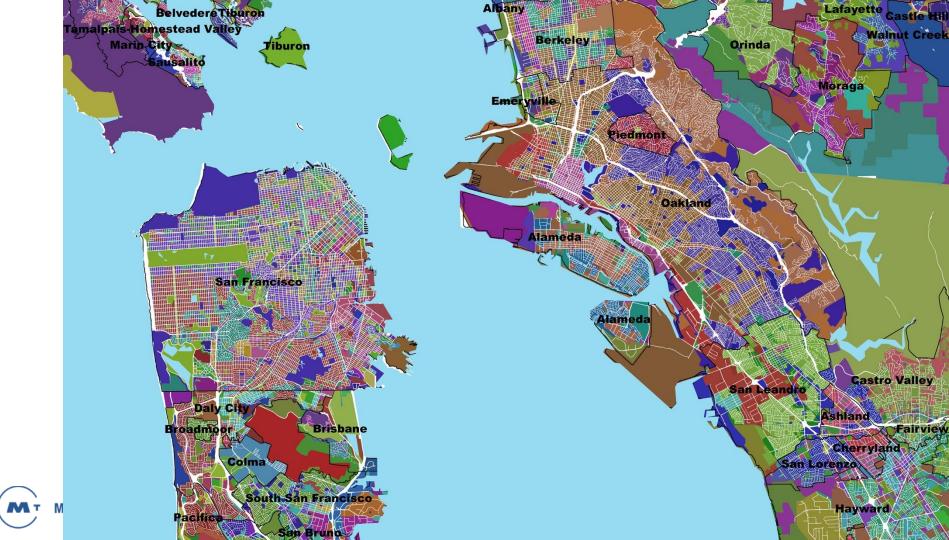


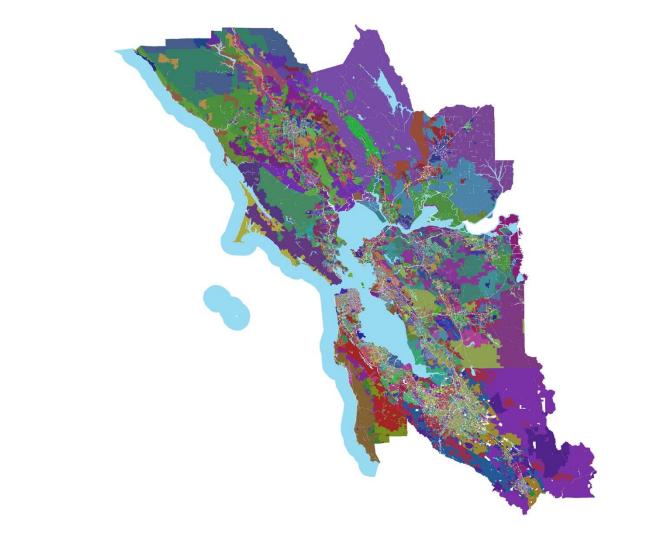
#### Demand in UrbanSim

- Statistical equations developed from past behavior explain the consistencies in location preferences
- Every year new households (from REMI) and some existing households choose a new housing unit
  - Very individual but there are correlations
  - Place them in these locations
- Jobs are similar

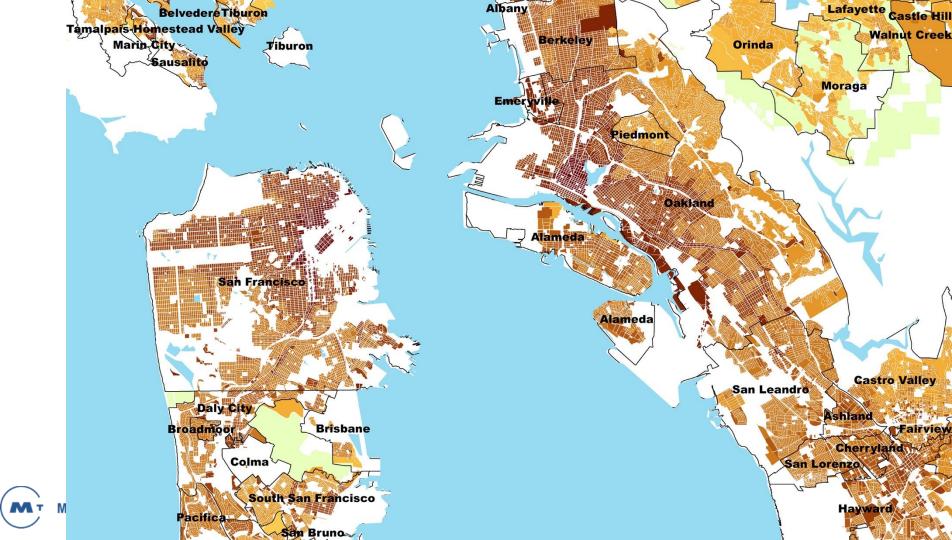
# Increasing Supply

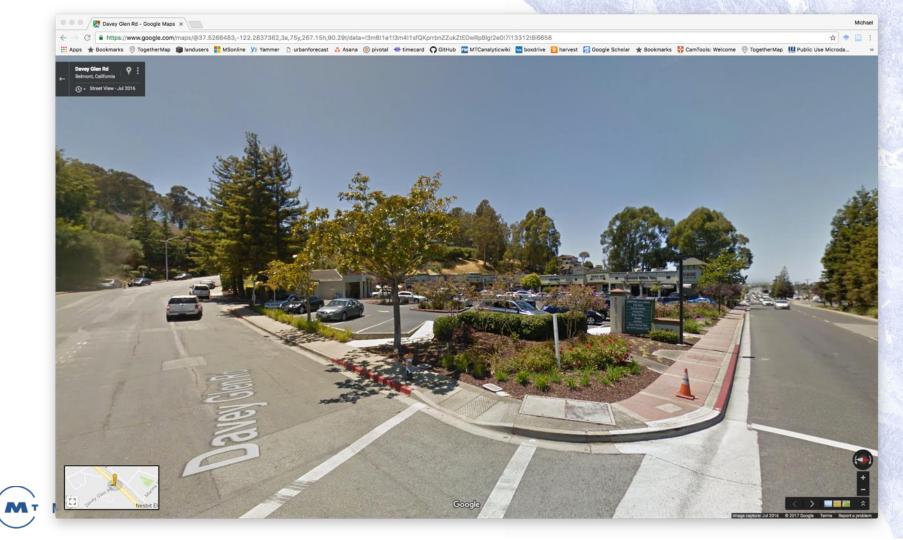
- Map of land use policies
  - Mostly zoning, but also caps, fees, subsidies
- UrbanSim Developer Model simulates construction
  - Pro forma estimates profit = revenue costs
    - Costs from existing use, fees, constuction
    - Revenue starts with current prices, goes up in areas of high demand
- Build the most profitable buildings





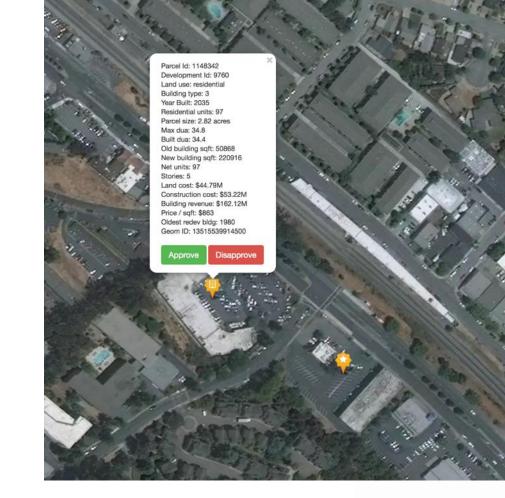






#### Mini Pro Forma

Costs	-\$98m
Revenue	\$162m
Profit	\$64m



### Scenarios

- Built multiple scenarios with stakeholders
  - Different visions relating to where growth ought to go
    - Use policies within the model to achieve
  - Different transportation investments and policies

#### Four Initial PBA Scenarios

• No Project and

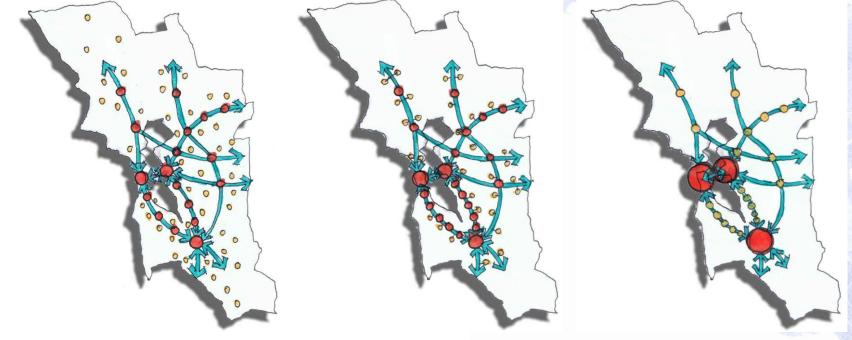






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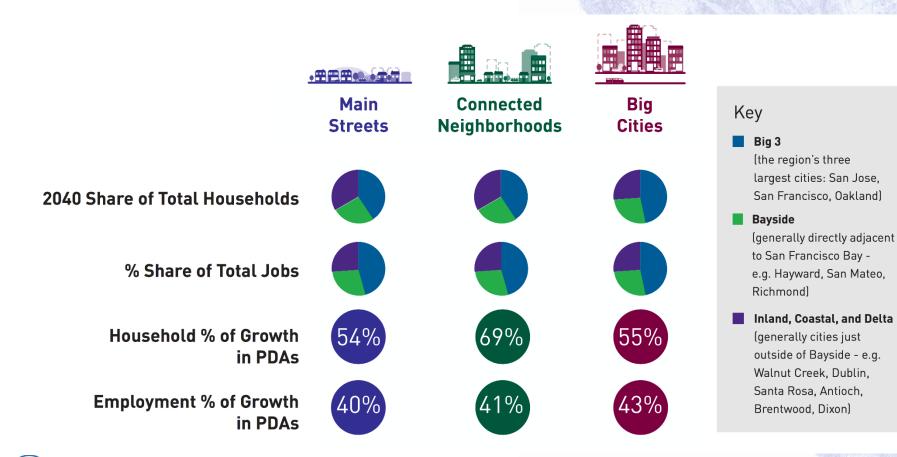
#### **PBA40 Scenarios Visions**



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LAND USE STRATEGIES					
Land Use Strategy	<u>.∰∰∰∰ idea</u> Main Streets	Connected Neighborhoods	Big Cities		
Upzoning	Select suburban areas	PDAs	Big 3 & neighbors		
Open space/UGB expansion	Modest	None	None		
Reduce parking minimums	PDAs along regional rail	PDAs along corridors	Big 3 & neighbors		
Inclusionary zoning	High-opportunity areas	Jurisdictions with PDAs	Big 3		
Fees/subsidies for deed-restricted units in low-VMT areas	Yes- fee on new commercial in high VMT areas	None	Yes- fee on new residential in high VMT areas		
Other tax policies	Assume new taxes/fees providing over \$500M annual for affordable housing	None	Assume revenue- neutral property tax assessment modification in Big 3 cities		

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#### **Transportation Modeling**

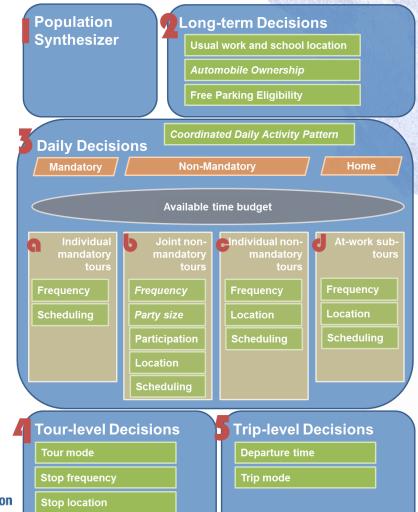
Travel Model 1 forecasts the travel behavior of every resident on a typical weekday in the future

## Demand in TM 1

- Travel is a derived demand
  - Start with land use model output: where do people live and where are their destinations?
- Explicit representation of people in households making many interrelated choices
  - Car ownership, where working, shopping, when leave for a trip, what mode (car, walk, transit...)

# Supply in TM 1

- Detailed representation of the travel network
  - Roads with capacity, tolls
  - Transit with frequency, costs
- How do the trips generated by the demand model combine throughout the day to generate congestion and affect travel speeds/times



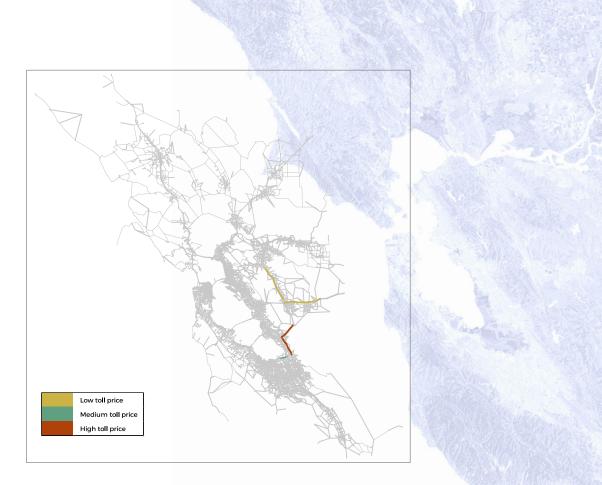


Figure 5: Morning Commute Express Lane Prices for Scenario 0 - No Project and Scenario 2 -Connected Neighborhoods

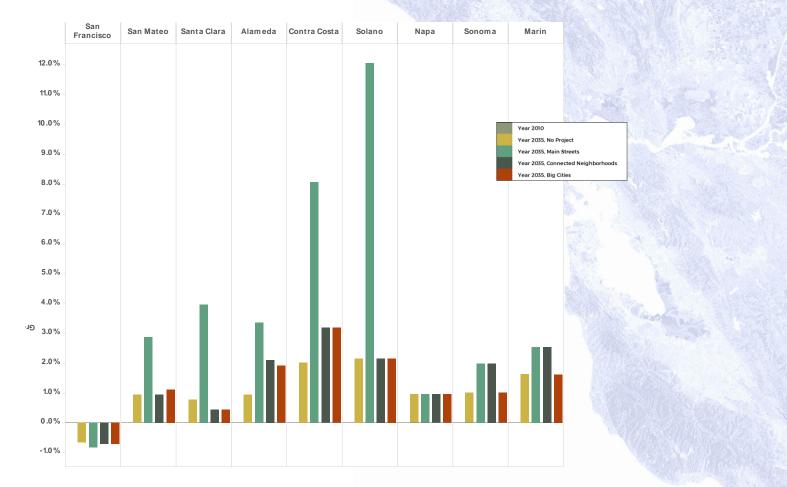
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## Scenario Output

- Back to the scenarios introduced earlier
- Travel Model used to assess alternate futures
  - Different land use patterns means a different set of origins and destinations for trips
  - Vary transportation investments and policies
- Assess which one (or combinations) best achieve regional goals

TRANS	PORTAT	ION STR	RATEGIE	$S = \frac{1000}{2040}$
by Mode and	d Purpose	•####••• Main Streets	Connected Neighborhoods	Big Cities
Streets & Highways	State of Good Repair	•••	••	•
Â	Efficiency	•••	•••	••
	Expansion / Extension	•••	••	•
Public Transit	State of Good Repair	•••	••	•
📮 🖴	Efficiency / Operations	••	•••	•••
	Expansion / Extension	٠	••	•••
<b>5</b> €0	Bicycle / Pedestrian	••	••	••
⇒\ <b>`</b>	Climate Strategies	•••	•••	•••

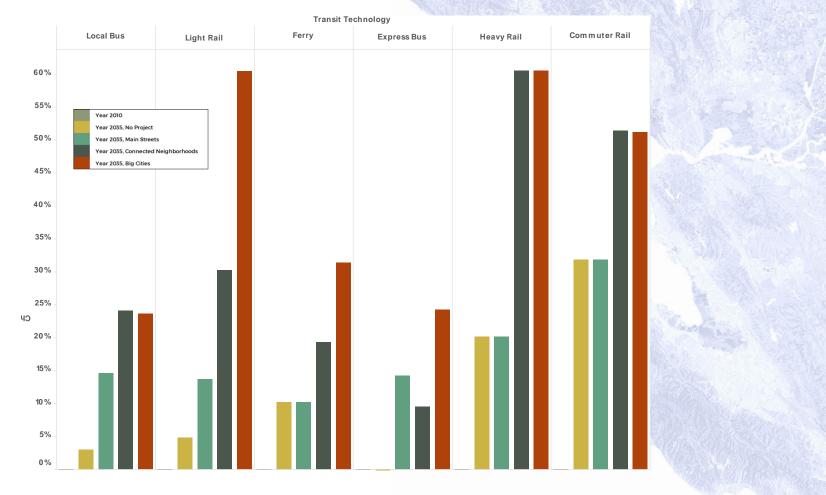
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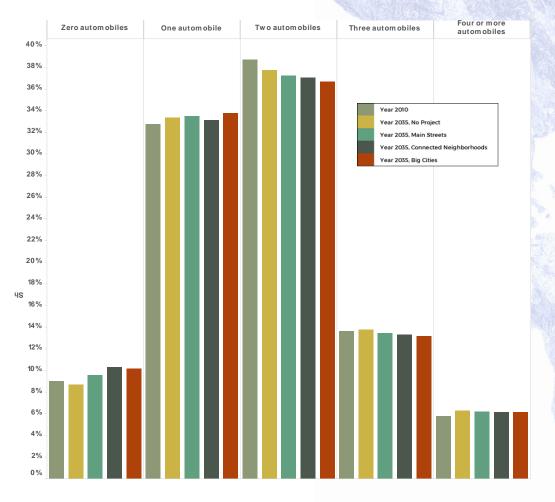
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Figure 2: Change in Roadway Lane Miles from 2010



Metropolitan Transportation Commission Figure 3: Change in Transit Passenger Seat Miles from Year 2010



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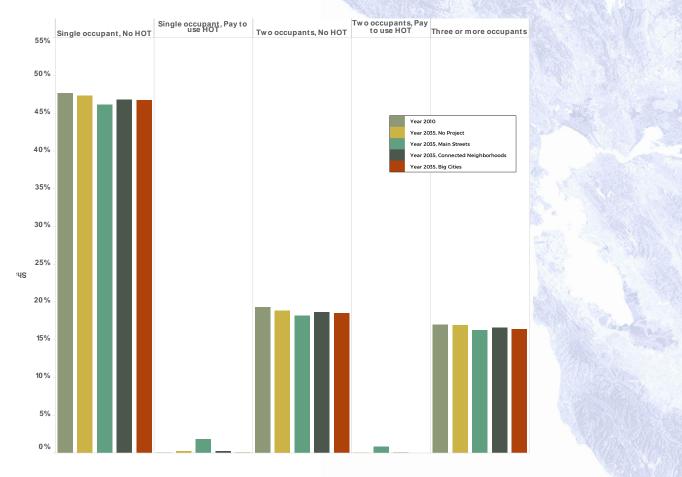


Figure 12: Year 20 35 Automobile Mode Shares for All Travel

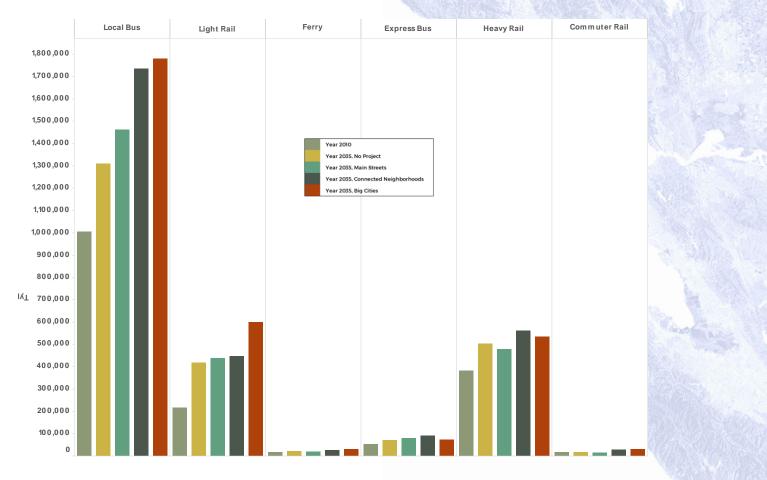


Figure 14: Year 2035 Typical Weekday Transit Boardings by Technology

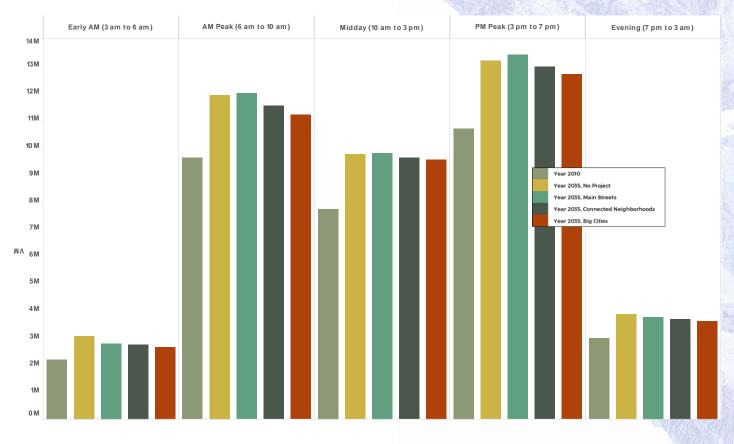


Figure 15: Year 2035 Vehicle Miles Traveled per Hour by Time Period

Scenario	Carbon Dioxide (CO2)†	CO2 <sup>†</sup> Pounds per Capita	Carbon Dioxide (CO2) <sup>‡</sup>	Small Particulate Matter (PM <sub>2.5</sub> )	Particulate Matter (PM10)	Winter Nitrous Oxides (NO <sub>x</sub> )	Reactive Organic Cases	Carbon Monoxide (CO)
Year 2005	64,640	18.5	64,640	8.54	14.09	221.4	112.0	995.8
Year 2035, No Project	84,780	18.8	65,060	4.60	11.12	24.54	20.91	132.3
Year 2035, Main Streets	83,490	18.5	64,330	4.58	11.09	24.41	20.79	130.4
Year 2035, Connected Neighborhoods	81,100	17.9	62,490	4.47	10.81	23.80	20.26	127.4
Year 2035, Big Cities	79,810	17.7	61,330	4.40	10.64	23.32	20.00	125.4

Tons per typical weekday for all vehicles (unless otherwise noted)

Table 6: Year 2035 On-Road Mobile Source Emission Estimates for the MTC Air Basin

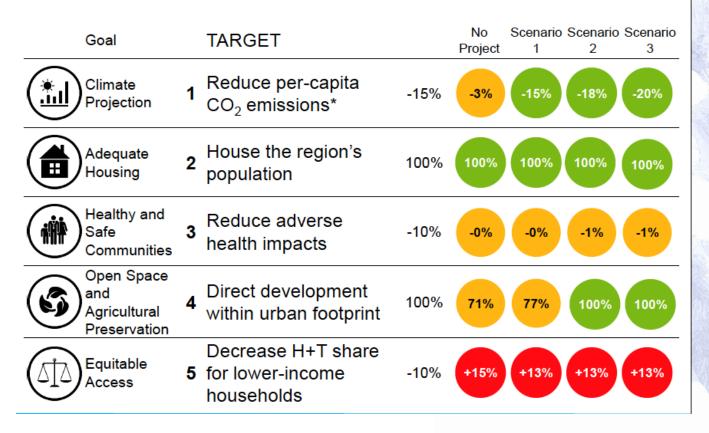
† - Passenger vehicle emissions for the nine-county Bay Area, excluding - per SB 375 - expected reductions from fuel and vehicle regulations. Excludes expected reductions from MTC's Climate Initiatives program.

+ - Passenger vehicle emissions for the nine-county Bay Area, including reductions expected from existing vehicle and fuel regulations. Excludes expected reductions from MTC's Climate Initiatives program.

\* - Does not include road dust.

#### **TARGETS - SUMMARY**





#### **Questions**?

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#### Land use strategies influence the location of future housing and jobs.



The **Final Preferred Scenario** has the following key strategies for land use:

- Assign higher densities than currently allowed by cities to select PDAs.
- Keep current urban growth boundaries in place.
- Preserve and incorporate **office space caps** in job-rich cities.
- Assume for-profit housing developments make 10 percent of units deed-restricted in perpetuity.
- Reduce the cost of building in PDAs and TPAs through eased parking minimums and streamlined environmental clearance.
- Assume **subsidies** stimulate housing and commercial development within PDAs.
- Assess commercial development fee based on VMT to improve jobs-housing ratio and to fund affordable housing in PDAs.



Compared to the Draft Preferred Scenario, the Final Preferred Scenario boosts housing growth in the "Big 3" cities.

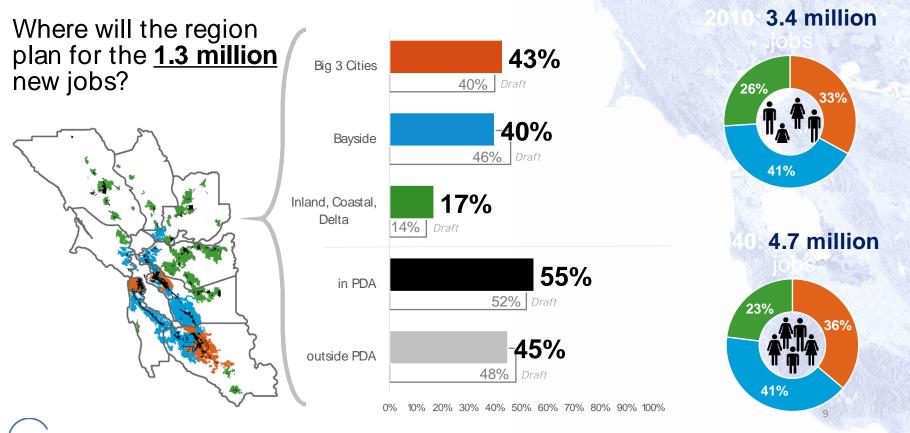


2.6 million Where will the region plan for the <u>820,000</u> 46% **Big 3 Cities** new households? 43% Draft 30% 30% 33% Bayside 33% Draft 40% 21% Inland, Coastal, Delta 24% Draft 3.4 million 77% in PDA 75% Draft 28% 23% outside PDA 25% Draft 38% 20% 30% 40% 50% 60% 70% 80% 90% 100%

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#### New strategies included in the Final Preferred Scenario shifted some job growth away from Bayside communities.





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