## OCEAN BEACH OPEN HOUSE (05/10/14) - FEEDBACK RECEIVED ON THE BOARDS

## **OBMP Key Moves Board:**

- Bulldoze down dunes & plant "ice plant" along the Great Highway. This will alleviate sand blowing into the "upper Great Highway". (Key move 4)
- Create a <u>narrow path</u> at each beach access i.e. Noriega, Ortega etc. going to the ocean. <u>Wide accesses</u> create sand blowing into the highway Up North near Pt Arena, at Manchester Beach, they have a narrow path to the ocean. This path would level to a more "nature" or "wildlife" existence with no sand-blowing into the highway. (Key move 4)
- Use ice-plant not natives for securing the sand along the highway. The "new"
  rage out at OB for gardens etc! (Key move 4)
- Preserve dark skies! (Key move 5)
- How come we see this happen right way? (Key move 6)
- Amenity pods, needs to go through environmental review? (Key move 6)

# **Transportation Long-Term Vision Board:**

- Traffic calming at bus stop (on Skyline and Harding Rd)
- Go for it GO!!
- Wave breakers with wave turbines (on the beach South of Sloat)
- a drawing that could be demonstrating rubble consolidation (on the beach South of Soat)
- Choke point for thru traffic + neighborhood Back-up on weekends especially (on Sloat and 47th Ave)
- Preserve and enhance dark skies! (on Great Highway)

### **Transportation Boards:**

### # 2. What's happening in the short term:

#### **General Comments:**

• Closure of SB Great Highway will increase traffic on surface streets

- Too much traffic on Lower Great Highway and adjacent streets already
- NO PARKING METERS on Outer Sunset streets
- Needs permanent safe restrooms in study area
- No mention of Janet Pomeroy Rec Center for disabled

## # 4. A long term vision:

#### **General Comments:**

- Traffic quieting around Lake Merced please
- Reducing the Great Highway to 2 lanes will only push the traffic to the Lower
  Great Highway If you lived there you would know
- This is a fantastic vision

## # 5. Systems diagrams:

#### Transit:

- The 18 runs sometimes along the L.G Hwy
- L Taraval trains stack up on 47th Ave & Wawona St No room for a bus
- Move L terminus to Sloat @ the Zoo

## # 6. Details by area: Sloat Boulevard reconfiguration:

### **General Comments:**

• This will be so much better for peds & bikes

# view 1: entry to SF zoo at sloat blvd

• Dangerous intersection (Sloat & 47th Ave) for pedestrians, need a light

## # 8. Details by area: roundabouts along skyline:

#### **General Comments:**

- Roundabouts are great!
- Roundabouts are good
- Roundabouts √ √
- As a European I am amazed by the lack of roundabouts in the US

## # 9. Details by area: great highway north of sloat:

#### **Proposed parallel parking:**

- This parking idea is absurd. You will have a huge community outcry if you try to move this forward!
- No Parking!
- Beach parking will be used by surfer during the day and partiers at night. Not good for local residents.

#### **General comments:**

- this area (Great Highway) needs to remain as wild as possible
- No Great Highway parking
- Promote visitor access @ GGP , Beach Chalet area not Great Highway
- Work out alternate North/South traffic corridor
- Preserve + enhance dark skies

#### **Proposed Perpendicular Parking:**

- Choke point as traffic tries to exit parking lot, especially turning Northbound
- NO PARKING NEEDED

**Cons:** without signals traffic speed will be unsafe

**Pros: NIMBY** 

#### Chicanes example:

- chicanes are good idea gets rid of stop lights on GH! night light pollution
- chicanes OUGH. Will there be activated cross-walk lites (sic) for night time?

### # 10. Details by area: coastal trail south of sloat:

Long-term vision for coast trail: YES!

# **Coastal Management Boards:**

### 5a. Your Comments (written on the board):

- NO MORE PARKING ON GREAT HIGHWAY between Sloat & VF's (Beach Chalet)
  - 1. It is not necessary to further the goals of the OB Master Plan.
  - 2. Read "The high cost of free parking" by Donald Shoup Free is a subsidy to big oil & car manufacturers, it is an externality that should not be borne by the public.

- 3. There is <u>plenty</u> of existing parking on the street. It is only impacted a dozen times a year and that means people just have to (gasp!) walk <u>2</u> blocks inland from their parking spot.
- 4. Unless you live on the Inner Great Highway as I do, you have no idea of the white elephant you are creating. The ongoing maintenance and additional policing will need to be fed forever for <u>no</u> actual benefit. Sand blows constantly.
- 5. Given that it is not even necessary, why would we pay the environmental impacts, such as
- a. Erosion impacts vs dunes
- b. adding light pollution vs dark skies
- c. more paving vs less parking = global warming
- d. traffic movement
- Preserve & Enhance Dark Skies No bright lights!
- SURFERS AND FISHERMEN NEED PARKING AT SLOAT.

### **5b.** Your Comments (Post-its):

- Park where available is what we do.
- Park where needed is what we do.
- No extra parking The less concrete the better.
- #3 I disagree: Going on Lower GH has become a dangerous parking lot. Visitors could park along GH bulb-outs.
- #5 re: lite pollution look at design # 9 with chicanes on GH.
- Provide shuttle service or better public transport rather than more parking lots on Great Highway - No more paved surfaces - More public transport - Less cars more wild space.
- People should be free- cars should pay
- Preserve & enhance dark skies.
- Wave breakers
- How do I get to beach without car?
- · No Parking on Great Highway from Sloat to Lincoln Way on West & Eastside
- Reopen Original original pedestrian entrances on Sloat Boulevard

## **Open Space Boards:**

# **#1. Project Overview:**

## **Existing conditions - O'Shaughnessy Seawall Parking Lot:**

- Coordinate restoration/native planting at Lower Great Highway park
- Improve connection of bike lanes in park

## #2. What's happening in the short term?

#### Interim coastal scenario 1:

- Add "off grid" bathroom out here (between Zoo & Oceanside Treatment Plant)
- Like scenario #1 with parking (Sloat & GHwy)

### Interim coastal scenario 2:

- Imp (improvements?) to provide safety & buffer from vehicles
- Yes bike parking needed
- Like bike parking
- Prefer scenario 2
- Yes! Restore bluffs
- I support the maximize recreation option

#### **#3.** Materials + character - South of Sloat:

# **Decomposed granite path:**

- · Prefer smoother surface
- Less of this

## **Boardwalk:**

More of this

# Low impact beach access:

- Yes for this type of access, don't overbuild
- More of this

## Low impact trail:

Yes

# Reuse of existing roadway:

Sand management concern

# Seating and gathering:

- No! Less pavement
- No!!
- Yes, seating wind protection

# Minimal site furnishings:

Yes

## **Constructed viewing area:**

• No, too ugly

# Reuse of existing materials:

Like reuse of existing materials

### #4. Materials + character - South of Sloat:

**Temporary artwork installations:** Minimize art installations

## **Semi-permanent sculpture + furnishings:**

- Nothing intrusive The beach and the Ocean are the stars!
- No

## **Temporary installation:**

- · Yes, but only away from homes
- No
- (No) Will make noise and may obstruct home ocean views

# Reuse of existing materials:

- <u>No</u>
- No scrounge of materials
- No!!

## Temporary experiential artwork:

- Yes
- Yes

#### Bluff restoration with limited access:

- Don't add many concrete vista points, minimal unnatural components
- YES pathways for public access with nature restoration

**#5. Long-term vision - south of Sloat:** This road is critical to traffic flow when it's closed.

Look at the traffic on Skyline.