

May 11, 2014

Land Use and Economic Development Committee
San Francisco Board of Supervisors
1 Dr. Carlton B. Goodlett Place
City Hall, Room 244
San Francisco, CA 94102

RE: **Street Clearance at Hunters Point Shipyard and Candlestick Point**

Dear Members of the Land Use and Economic Development Committee,


SPUR thanks the Land Use and Economic Development Committee of the Board of Supervisors for the opportunity to comment on the topic of street clearance at the Hunters Point Shipyard and Candlestick Point developments.

SPUR is concerned that project plans that have been approved through official entitlements processes can be revisited later by approving agencies or departments. The original approved plan includes the 20' clearances currently in question.¹ The 20' clearances are consistent with the body of the State Fire Code adopted by the city. This reconsideration is particularly concerning in light of the fact that the narrower street clearances in the original approved plans are *already consistent* with the Better Streets Plan (2010) and Vision Zero (2014) strategies more recently adopted by the Board of Supervisors and the SFMTA, the WalkFirst Initiative (2014) and the Mayor's Pedestrian Safety Strategy (2013).

We urge you to ensure that design implementation at Hunters Point Shipyard and Candlestick Point is consistent with approved plans as well as adopted city policies. The city's entitlements process offers ample opportunity for department input and signoff. Creating a precedent for reexamining project approvals will add uncertainty to the development process.

Thank you for considering our comments. Should you have any questions, please do not hesitate to contact me at 415-644-4884.

Sincerely,



Kristy Wang
Community Planning Policy Director

cc: SPUR Board of Directors

¹ The "Infrastructure Plan for Candlestick Point and Hunters Point Shipyard Phase 2 Development" August 3, 2010 was adopted by the Board of Supervisors and signed by the Mayor as Ordinance Nos 210-10 and 211-10.